

Problem 1.

(a) Maximum-likelihood decision rule: Decide that $(+1, +1, \dots, +1)$ is transmitted if and only if: $\Pr((y_1, y_2, \dots, y_n) \text{ is received} | (x_1, x_2, \dots, x_n) = (+1, +1, \dots, +1)) \geq \Pr((y_1, y_2, \dots, y_n) \text{ is received} | (x_1, x_2, \dots, x_n) = (-1, -1, \dots, -1))$.

Since (y_1, y_2, \dots, y_n) are i.i.d. Gaussians with mean x_i and variance σ^2 , the decision rule is equivalent to: Decide that $(+1, +1, \dots, +1)$ is transmitted if and only if:

$$\prod_{i=1}^n \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(y_i-1)^2}{2\sigma^2}} \geq \prod_{i=1}^n \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(y_i+1)^2}{2\sigma^2}} \Leftrightarrow e^{-\frac{1}{2\sigma^2} \sum_{i=1}^n (y_i-1)^2} \geq e^{-\frac{1}{2\sigma^2} \sum_{i=1}^n (y_i+1)^2}$$

$$\Leftrightarrow \sum_{i=1}^n (y_i - 1)^2 \leq \sum_{i=1}^n (y_i + 1)^2 \Leftrightarrow \sum_{i=1}^n y_i \geq 0.$$

So the maximum-likelihood decoding algorithm is:

Decide that $(+1, +1, \dots, +1)$ is transmitted if and only if $\sum_{i=1}^n y_i \geq 0$.

(b) Define:

$$p_{(+1)} \triangleq \Pr\{(x_1, x_2, \dots, x_n) = (+1, +1, \dots, +1)\}, \quad p_{(-1)} \triangleq \Pr\{(x_1, x_2, \dots, x_n) = (-1, -1, \dots, -1)\}.$$

Then clearly $p_{(+1)} + p_{(-1)} = 1$, and the decoder error probability is:

$$P_{error} = \Pr\left\{\sum_{i=1}^n y_i < 0 \mid (x_1, x_2, \dots, x_n) = (+1, +1, \dots, +1)\right\} \cdot p_{(+1)} + \Pr\left\{\sum_{i=1}^n y_i \geq 0 \mid (x_1, x_2, \dots, x_n) = (-1, -1, \dots, -1)\right\} \cdot p_{(-1)}.$$

We know that $\sum_{i=1}^n y_i$ is Gaussian with mean $+n$ and variance $n\sigma^2$, so

$$\Pr\left\{\sum_{i=1}^n y_i < 0 \mid (x_1, x_2, \dots, x_n) = (+1, +1, \dots, +1)\right\} = \Pr\left\{\frac{\sum_{i=1}^n y_i - n}{\sqrt{n}\sigma} < -\frac{n}{\sqrt{n}\sigma} \mid (x_1, x_2, \dots, x_n) = (+1, +1, \dots, +1)\right\} = Q\left(\frac{\sqrt{n}}{\sigma}\right) = Q\left(\sqrt{\frac{2E_b}{N_0}}\right).$$

Similarly, $\Pr\left\{\sum_{i=1}^n y_i \geq 0 \mid (x_1, x_2, \dots, x_n) = (-1, -1, \dots, -1)\right\} = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$.

The error probability is therefore $P_{error} = Q\left(\sqrt{\frac{2E_b}{N_0}}\right) \cdot (p_{(+1)} + p_{(-1)}) = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$.

(c) The error probability of uncoded BPSK is also $Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$. So they have the same performance.

Problem 2.

Let Π be the permutation matrix of the interleaver Π , then the generator matrix of the (8,4) code is $(G, \Pi G)$, which is a 4 by 8 matrix. Notice that each row of G has weight 2, and each row of ΠG is also a row in G , so each row of $(G, \Pi G)$ — which is a codeword — has weight 4. So we know the minimum distance of the (8,4) code is at most 4.

Let $\Pi = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$, then the generator matrix becomes:

$(G, \Pi G) = \begin{pmatrix} 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 \end{pmatrix}$, which has rank 4. So the code with Π as the

interleaver will have dimension 4. And by checking the codewords we find that the

minimum weight of all the non-zero codewords is 4. So $\Pi = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$ is a “best”

interleaver we are looking for.

(*) Note: ‘ Π is the permutation matrix of the interleaver’ means that if the input of the interleaver is (u_1, u_2, u_3, u_4) , then the output of the interleaver is $(u_1, u_2, u_3, u_4)\Pi$.

(Note: A more careful analysis of the code will show that there exist totally four “best” interleavers, whose corresponding permutation matrices are:

$$\left(\begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \right) \text{ and } \left(\begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \right)$$

Problem 3.

$$\Pr\{u_i = a | Y = y\} = \frac{1}{\Pr\{Y = y\}} \sum_{u: u_i = a} \Pr\{Y = y | U = u\} \cdot \Pr\{U = u\}$$

$$= \frac{1}{\Pr\{Y = y\}} p^0(a) \sum_{u: u_i = a} \Pr\{Y = y | X = uG\} \prod_{j \neq i} p^0(u_j).$$

Let $Q_i(a) \triangleq \sum_{u: u_i = a} \Pr\{Y = y | X = uG\} \prod_{j \neq i} p^0(u_j)$, then

$$Q_1(a) = \Pr\{Y = y | X = (a,0)G\} p^0(0) + \Pr\{Y = y | X = (a,1)G\} p^0(1),$$

$$Q_2(a) = \Pr\{Y = y | X = (0,a)G\} p^0(0) + \Pr\{Y = y | X = (1,a)G\} p^0(1).$$

Then the *a posteriori* probability for u_i is

$$\Lambda_i = \log \frac{\Pr\{u_i = 0 | Y = y\}}{\Pr\{u_i = 1 | Y = y\}} = \log \frac{p^0(0)}{p^0(1)} + \log \frac{Q_i(0)}{Q_i(1)},$$

and the "extrinsic information" for u_i is $\Lambda_i^{(ext)} = \log \frac{Q_i(0)}{Q_i(1)}$.

$$(1) \quad p^0(0) = p^0(1) = \frac{1}{2}, y = ABCD. \text{ We have } Q_1(0) = \frac{5}{2^{10}}, \quad Q_1(1) = \frac{17}{2^{13}}, \quad Q_2(0) = \frac{3}{2^{10}},$$

$$Q_2(1) = \frac{33}{2^{13}}. \text{ So } \Lambda_1 = \log \frac{40}{17}, \quad \Lambda_2 = \log \frac{8}{11}, \quad \Lambda_1^{(ext)} = \log \frac{40}{17}, \quad \Lambda_2^{(ext)} = \log \frac{8}{11}.$$

$$(2) \quad p^0(0) = \frac{1}{3}, p^0(1) = \frac{2}{3}, y = ABCD. \text{ We have } Q_1(0) = \frac{3}{2^9}, \quad Q_1(1) = \frac{3}{2^{11}},$$

$$Q_2(0) = \frac{5}{3 \times 2^9}, \quad Q_2(1) = \frac{17}{3 \times 2^{11}}. \text{ So } \Lambda_1 = \log 2, \quad \Lambda_2 = \log \frac{10}{17}, \quad \Lambda_1^{(ext)} = \log 4,$$

$$\Lambda_2^{(ext)} = \log \frac{20}{17}.$$

Problem 4.

(a) Proof: Suppose there are m paths from u to x — P_1, P_2, \dots, P_m , and there are n paths from y to v — Q_1, Q_2, \dots, Q_n . Then the set of paths from u to v through edge e is:

$$\{P_i e Q_j \mid i = 1, 2, \dots, m. \quad j = 1, 2, \dots, n.\}.$$

$$\therefore \mu_e(u, v) = \sum_{i=1}^m \sum_{j=1}^n w(P_i e Q_j) = \sum_{i=1}^m \sum_{j=1}^n w(P_i) w(e) w(Q_j) \quad \dots\dots(1)$$

$$= \left(\sum_{i=1}^m w(P_i) \right) w(e) \left(\sum_{j=1}^n w(Q_j) \right) \quad \dots\dots(2)$$

$$= \mu(u, x) w(e) \mu(y, v). \text{ Q.E.D.}$$

(b) If we use formula (1), we'll have $2mn$ multiplications and $dmn - 1$ additions.

If we use formula (2), we'll have only $2m$ multiplications and $dm + n - 2$ additions.