

**Problem1.**

Proof:

$$(P(\alpha_0), P(\alpha_1), \dots, P(\alpha_{n-1}), P(\infty)) = (I_0, I_1, \dots, I_{k-1}) \begin{pmatrix} 1 & 1 & \dots & 1 & 0 \\ \alpha_0 & \alpha_1 & \dots & \alpha_{n-1} & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ \alpha_0^{k-2} & \alpha_1^{k-2} & \dots & \alpha_{n-1}^{k-2} & 0 \\ \alpha_0^{k-1} & \alpha_1^{k-1} & \dots & \alpha_{n-1}^{k-1} & 1 \end{pmatrix}$$

is a linear transformation. So this is an  $(n+1, k)$  linear code over  $F$ .

Below we study the minimum (nonzero) weight of this code.

- (1) If  $I_{k-1} = 0$ ,  $P(x)$  has degree less than  $k-1$  and therefore has no more than  $k-2$  roots. So among  $P(\alpha_0), P(\alpha_1), \dots, P(\alpha_{n-1})$  at most  $k-2$  of them are zeroes.  
 $\therefore$  The weight of the codeword is at least  $n - (k-2) = n - k + 2$ .

- (2) If  $I_{k-1} \neq 0$ ,  $P(x)$  has degree  $k-1$  and therefore has no more than  $k-1$  different roots. So among  $P(\alpha_0), P(\alpha_1), \dots, P(\alpha_{n-1})$  at most  $k-1$  of them are zeroes. And we have  $P(\infty) = I_{k-1} \neq 0$ .  $\therefore$  The weight of the codeword is at least  $n - (k-1) + 1 = n - k + 2$ .

So the code's weight is at least  $n - k + 2$ . By the Singleton bound the weight of the code is  $n - k + 2$ , and the code is MDS.  $\square$

**Problem2.**

Proof: The formula in Theorem 8.5 of Wicker (p. 189) is:

$$A_w = \binom{n}{w} (q-1) \sum_{i=0}^{w-d_{\min}} (-1)^i \binom{w-1}{i} q^{w-i-d_{\min}}.$$

Since for MDS codes  $d_{\min} = n - k + 1$ ,  $w - d_{\min} = n - t - d_{\min} = k - t - 1$  and the above formula becomes:

$$\begin{aligned} A_w &= \binom{n}{w} (q-1) \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} q^{k-t-1-j} \\ &= \binom{n}{w} \left[ \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} q^{k-t-j} - \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} q^{k-t-1-j} \right] \\ &= \binom{n}{w} \left[ \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} (q^{k-t-j} - 1) - \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} (q^{k-t-1-j} - 1) \right] \\ &= \binom{n}{w} \left[ \sum_{j=0}^{k-t-1} (-1)^j \binom{w-1}{j} (q^{k-t-j} - 1) + \sum_{j=1}^{k-t} (-1)^j \binom{w-1}{j-1} (q^{k-t-j} - 1) \right] \end{aligned}$$

$$\begin{aligned}
&= \binom{n}{w} \left[ (q^{k-t} - 1) + \sum_{j=1}^{k-t-1} (-1)^j \left[ \binom{w-1}{j} + \binom{w-1}{j-1} \right] (q^{k-t-j} - 1) \right] \\
&= \binom{n}{w} \sum_{j=0}^{k-t-1} (-1)^j \binom{w}{j} (q^{k-t-j} - 1),
\end{aligned}$$

and we get the formula derived in class by Prof. McEliece.  $\square$

### Problem 3.

Solution: This problem doesn't have a fixed form of answer. And I give full score to any answer that makes sense.

Generally speaking, the fact that the procedure **Euclid** returns  $\sigma(x) = 1$  here means there are too many errors, and a robust algorithm should realize that now or later. If the algorithm is 'poor' — that is, it doesn't check if the received codewords are correctable — then it will use the following recursive formula

$$S_{j \bmod n} = -\sum_{i=1}^d \sigma_i S_{j-i}$$

to compute  $S_{j \bmod n}$  for  $j = r+1$  to  $n$ . Here  $d$  is the degree of  $\sigma(x)$ , so  $d=0$  and the values of  $S_{j \bmod n}$  ( $j = r+1, \dots, n$ ) will not be computed at all. That will lead to decoding error.

### Problem 4.

- (a) When  $e_0 = 16$  and  $e_1 = 1$ , the decoder will return the codeword that contains the 15 un-erased received symbols as its corresponding symbols, which is different from the correct codeword. So the probability of decoder error is 1.
- (b) When  $e_0 = 15$  and  $e_1 = 1$ , if a decoder error occurs then  $e_1' \leq (r - e_0) / 2 \Rightarrow e_1' = 0$ . Therefore the returned codeword has  $n - e_0 - e_1 = 15$  components in common with the correct codeword, which means the returned codeword is the same as the correct codeword and there is no decoder error, and that is a contradiction. Therefore, the probability of decoder error is 0.
- (c) The positions of the erasures and errors don't affect our analysis below. So WLOG we suppose in the received codeword  $(C_0, C_1, \dots, C_{30})$ , the first 14 components —  $C_0, C_1, \dots, C_{13}$  — are erased, the two errors are in  $C_{14}$  and  $C_{15}$ , and the last 15 components are correct. If a decoder error occurs, then  $e_1' \leq (r - e_0) / 2 \Rightarrow e_1' \leq 1$ . If  $e_1' = 0$ , or if  $e_1' = 1$  and the position where the received codeword differs from the returned codeword is in  $C_{14}$  or  $C_{15}$ , then again the returned codeword will have  $n - e_0 - e_1 = 15$  components in common with the correct codeword, which indicates there is no decoder error. So  $e_1' = 1$  if a decoder error occurs, and the position where the received codeword differs from the returned codeword must be among  $C_{16}, C_{17}, \dots, C_{30}$ .

Say the received codeword differs from the returned codeword in position  $C_i$  ( $16 \leq i \leq 30$ ). There are 15 choices for  $i$ . Fix  $i$ , then no matter what the error in  $C_{14}$  is,  $C_{14}$  and the 14 components among  $C_{16}, C_{17}, \dots, C_{30}$  except  $C_i$  determines the returned codeword — and thus determines the value of  $C_{15}$ . However, if there doesn't have to be a decoder error, then  $C_{15}$  can take on  $q - 1$  values because the error in it is between 1 and  $q - 1$ . So the probability of decoder error is

$$\frac{15}{q-1} = \frac{15}{31} \approx 0.484.$$